### **Veria Central Public Library**

- Northern Greece
- The CITY of VERIA: 55.000 people
  - 46% of them are registered members of our library
  - Prefecture of Imathia: 130.000 people

Veria Central Public Library

# WE BELIEVE IN LIBRARIES

#### as centers for

ιαγικά κουτι άνοιξαν!

> CREATIVITY, INNOVATION, LEARNING



#### ATLA 2010: A small library creates big impact



#### **Magic Boxes: Objectives**

- A children-centric environment
  - Open and accessible to all
  - Aesthetically children-friendly
  - Provides the means to express creativity and curiosity



# The Children area before

20

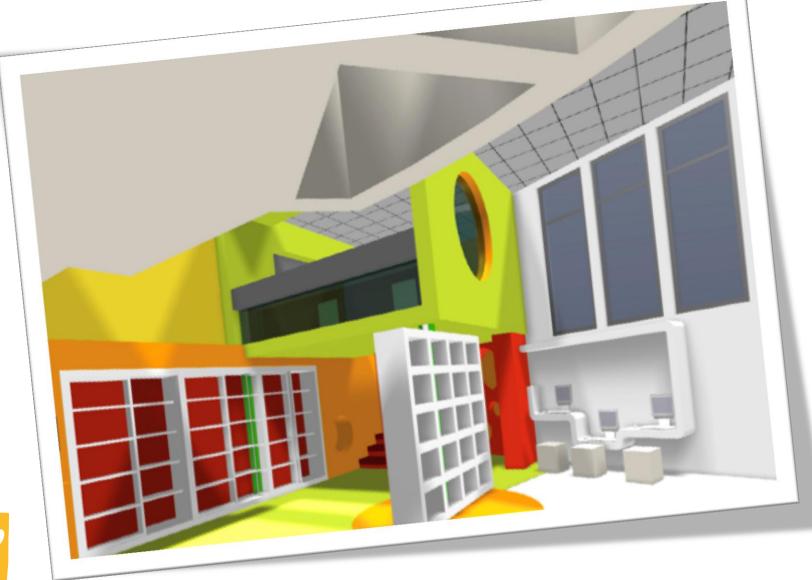
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#### The design





#### **Design recommendations**

Distinct and impressive constructions
 Differentiate children's area from the rest of the library

Colours and materials that engage emotionally in creativity

- Flexible and multi-purpose
  - furniture, constructions and
  - interactive technology spaces
- Continuously altered



#### Magic Boxes



# The official opening

- The Magic Boxes has officially opened
  on April 26, 2009
- By his Excellency the President of the Hellenic Democracy

Dr.Karolos Papoulias





# **Magic Boxes** Interaction, social skills

#### **Creating Experiences**



#### The concept

#### Magic Boxes

#### **Curiosity, surprise, excitement**

#### Promoting creativity, reading, innovation

#### Magic Boxes

#### Discover knowledge, socialise

#### Promoting creativity, reading, innovation

#### Magic Boxes

#### Interaction, social skills

#### Promoting creativity, reading, innovation

# Numbers

- Weekdays: 300 visitors per day
- Saturdays: 800 visitors per day
- 55.000 Veria's total population
  - 46% of the population are library members
  - 25.355 members

Annually:

- 215.965 lendings of books, journals, dvd, cd
- 240 seminars on creativity, reading and digital skills
- 36.000 loans during summer
- 15.000 photos on flickr sharing life in the library

People love interactive libraries



# THE FUTURE

# From the Magic Boxes towards the Media Lab



Reshaping our library: Creating experiences for Generation Y

# **Our user: Generation Y**





STAGE FOR PERFORMERS Theatre Music Dance Projections

#### USAGE SCENARIO I: EVENTS AREA

AUDIENCE Seminars Workshops Meetings







#### USAGE SCENARIO II: SOCIALISING AREA

**SOCIALISING:** 

MEET PEOPLE Exhibitions





#### USAGE SCENARIO III: DIGITAL ARTIST LAB

#### MINI STUDIO

EXPERIMENT WITH DIGITAL MEDIA PLAY WITH TECHNOLOGY TRAINING WORKSHOPS



# **Architecture - Renovation**



CKENTPIKH BIBAIOOHKH BEPOIAS Our challenges from day 0

# **Civic engagement**

Does the community need this Media Lab?

Demographics: 6'500 youngsters age 15 - 24

Common perception: "Why do I need a library when I've got a computer?" Can we mix the offline with the online social networks?

> Our challenges from day 0







#### ... heading towards our media library

# Thank you!

μαγικά κουτι άνοιξαν!»

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